

Authorizing The County Of Ulster To Dedicate County Bridge Number 74, Also Known As The Hurley Bridge, The Bridge That Spans The Esopus Creek On CR 29A Located In The Town Of Hurley, New York In Memory Of Jack Gill

Referred to: The Public Works and Capital Projects Committee (Chairman Fabiano and Legislators Greene, Litts, Loughran, and Maloney), and The Ways and Means Committee (Chairman Gerentine and Legislators Allen, Bartels, Belfiglio, Briggs, Maio, and Maloney)

Legislator Richard A. Parete and Legislators Litts, Loughran, Maloney offer the following:

WHEREAS, pursuant to Resolution No. 370 dated October 21, 2014, the Ulster County Legislature established a policy for the naming of county-owned assets; and

WHEREAS, the bridge that spans the Esopus Creek on CR 29A located in the Town of Hurley is a county-owned asset; and

WHEREAS, on February 27, 2017, the Town Board of the Town of Hurley unanimously adopted a resolution requesting that the County of Ulster name the above mentioned bridge the “Jack Gill Bridge;” and

WHEREAS, pursuant to the policy naming county-owned assets, a public hearing was held on Tuesday, May 9, 2017 at 6:30 PM in the Legislative Chambers, Ulster County Office Building, 6th Floor, 244 Fair Street, Kingston, New York, to insure public input on the matter was considered; and

WHEREAS, Jack Gill was an original founding member of the Hurley Volunteer Fire Department; and

WHEREAS, Jack Gill was a marine who fought in Iwo Jima, was wounded but returned to fight in just a few days, and was awarded the Purple Heart and honorable discharge from the Marine Corps; and

WHEREAS, Jack Gill served on the Hurley Town Board for more than 20 years; and

WHEREAS, Jack Gill was the operator of the former Gill Farms, an agricultural mainstay in the town of Hurley for more than 75 years; and

WHEREAS, the Ulster County Legislature recognizes the late Jack Gill as a distinguished citizen who has made significant contributions to the Town of Hurley and Ulster County; now, therefore, be it

